

Linking variables in Graphs & Geometry (Tutorial B5)

http://www.atomiclearning.com/k12/en/movie/40761/play_window?type=Tutorial&sid=1670

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You can link variables across multiple applications and views. To demonstrate this, I'll create a new page by

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pressing the Home key, and then choosing Graphs and Geometry. You can make menu selections by either pressing the corresponding

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number or by using the NavPad and Click key. In this example, I want to measure a circle using real unit equivalence,

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so the plain geometry view is the view I want to start with. I'll press the Menu key and then choose View, followed

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by Plan Geometry View. I'll construct my circle by pressing the menu key and this time choosing Shapes, and then Circle.

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Now I'll place the point of my pencil where I'd like the center of the circle to be using the NavPad, and then I'll

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press the Click key. Then I'll use the NavPad to move away from the center until I get the desired radius, and then

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press the Click key again. To measure the radius, I'll press the Menu key, followed by Measurement, and then Length.

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And then I'll roll over the center of the circle, and then press the Click key. Next, I'll roll over any point on the

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circumference of the circle, and then click again. To store that radius as a variable, I'll roll my cursor over the

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radius, and then press the VAR key. I'll choose Store Variable and call the variable "R" by pressing R on the keypad,

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followed by the Enter key. Now I'll measure the area of the circle by pressing the Menu key. Then selecting Measurement,

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and this time Area. Again, I'll roll over the circumference of the circle and click to reveal the area. I'll roll over

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that area, and press the VAR key. Then Store Variable, and this time I'll call this Area by typing "A-R-E-A" on the

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keypad, and then pressing the Enter key. Now let's look at the relationship of the radius and the area graphically.

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I'll press Control, and then the Home key, followed by Page Layout, then Select Layout, and I'll choose Layout2. If

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you need to reposition the circle we drew, just use the NavPad to move to an empty area of a graph, and then press

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and hold the Click key. Next, just drag it around until you can see the circle, and then press the Click key again

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to release it. If the right work area isn't highlighted, I'll select it by pressing Control and then Tab. Now, I'll

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press Menu and select Graphs and Geometry. This time, I'll leave it in graphing view, and I'll create a point by pressing

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the Menu key. Then choosing Points and Lines. Then Point. I'll place my cursor in the upper right quadrant and press

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the Click key to create the point. I'll reveal the coordinates of that point by pressing the Menu key. Then choosing

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Actions, then Coordinates and Equations. Next, I'll press the Click key to place the coordinates in the graph. I'll

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reposition this graph just like I did with the other one. Use the NavPad to move to an empty area of the graph and

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then press and hold the Click key. Next, just drag it around until you can see the positive areas of both X and Y, and

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you can see the coordinates for your point. Then press the Click key again to release it. Now I'll roll my cursor

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over the X value for my point. Then press the VAR key. I'll choose Link To, and then select the variable I created called

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"R". Now I've linked the two variables. If I change one it also changes the other. I'll do the same with my Y value

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by rolling over it. Then pressing the VAR key. Then selecting Link To, followed by the variable I created called "Area".

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Now I'll press Control, and then Tab to move over to my circle. Then I'll roll over the circumference. I'll grab

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the circle by pressing and holding the Click key until the cursor changes, and then I'll drag the circle to resize

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it. Notice that as the radius decreases, the area also decreases, and my point in the right graph moves closer to .00. When



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I make the radius larger the area also gets larger and the point moves up and to the right.

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